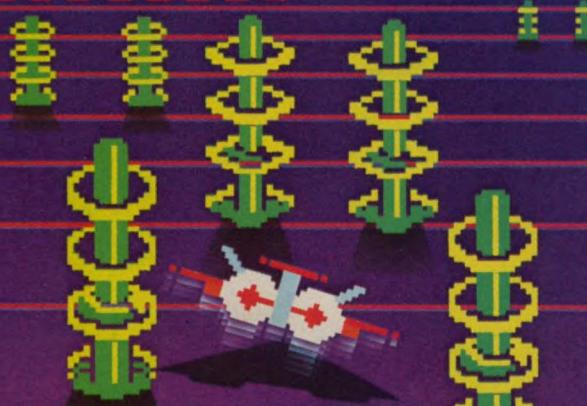


SCORE: 005724

FUEL :

AAA

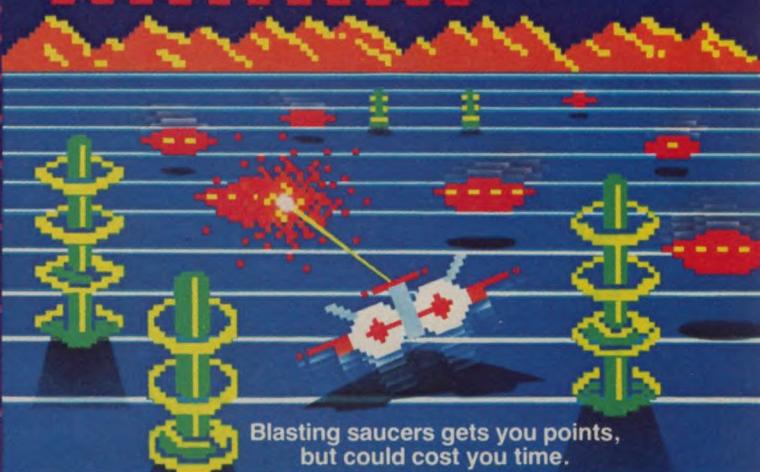


The faster you run the poles,
the longer you have to fight.

SCORE: 031927

FUEL :

AA

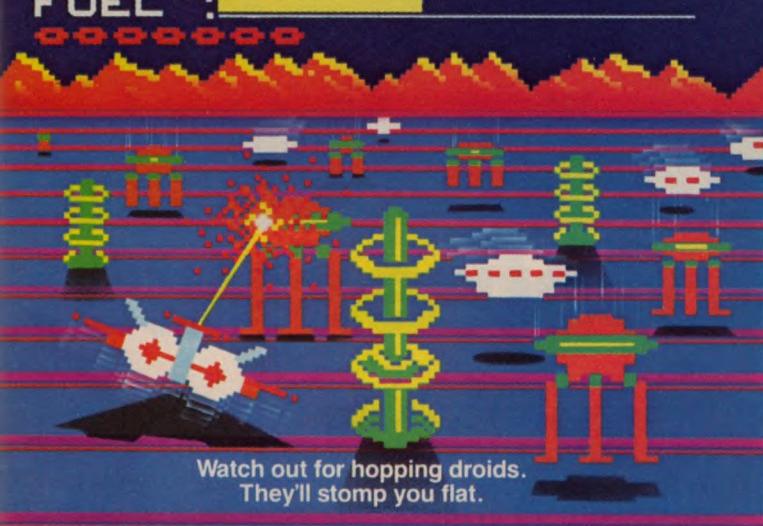


Blasting saucers gets you points,
but could cost you time.

SCORE: 097354

FUEL :

A



Watch out for hopping droids.
They'll stomp you flat.

SCORE: 237415

FUEL :

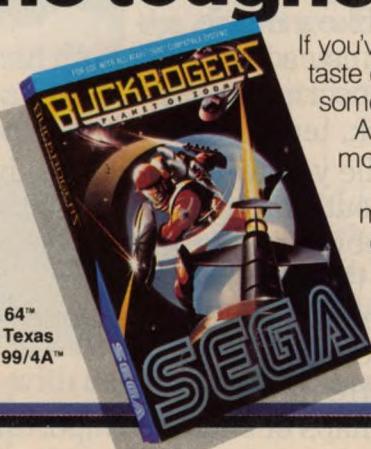
AA



The Mother Ship can ricochet your own
proton cannons against you.

Buck Rogers, Planet of Zoom. Your one chance to defeat the toughest enemy of all. Time.

Made for:
Atari® 2600™
Atari® 5200™
Atari® Home
Computers,
Commodore 64™
and VIC-20™ Texas
Instruments 99/4A™



If you've played Buck Rogers, Planet of Zoom in the arcades, you've had a taste of what space chase action is all about. Now maybe you're ready for something even better.

A home game that takes the arcade version and makes it even faster, more challenging, more fun.

You'll battle your way through 3-D space. Maneuver through bullet-firing magnetic poles and alien saucers. Shoot it out with hopping droids and enemy fighters until you face the ultimate challenge, the mother ship.

But time is not on your side. You have to be fast to destroy the mother ship. If you're too slow, kiss mother goodbye.

Look for Buck Rogers at your local store. But hurry. This is one game that's really moving fast.

SEGA
The Arcade Winners.